INSTRUCTIONS FOR 6621

The Alien

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GENERAL

You are the Alien, and can only survive by trapping the creatures prowling the hallways of their home maze. Catch them by setting and inflating traps, then deflating the trap before they bite their way out. Be quick. They like nothing more than chomping you with one happy bite and sending you like a little alien angel to heaven. The game allows you fewer lives than a cat--five--and you may use them up much more quickly than the average cat. This is a skilled fast action game, especially when the creatures panic.

SCORING

Between 100 and 1,000 points for each creature you trap, and a flag each time you clear the screen. The Alien records the highest score. Roll through the alphabet using the A and S key, then press the RETURN key to enter each initial.

LOADING THE PROGRAM

Please see the tape loading instructions, then follow screen instructions.

STARTING PLAY

When you're ready to start, press any key. But first, pay careful attention to the keyboard operation instructions. The S and A keys inflate and deflate the traps, and the I, J, L, and M keys move you, as follows:

KEY PRESSED	ACTION	With the Joystick
S	Inflate.	Press FIRE with Joystick forward
A	Deflate.	Press FIRE with Joystick back
I	Move up.	Joystick forward
J	Move left.	Joystick left
L	Move right.	Joystick right
M or SPACE BAR	Move down.	Joystick back

TO PLAY

Place your traps in the paths the creatures like to travel. But don't make them wait! Then they panic, and your traps will work instantaneously, but that may not be fast enough.

TO LOAD & USE YOUR VIC CASSETTE TAPE

1. Be sure your computer, tape cassette recorder and TV display are connected properly and powered on. The last message displayed by the VIC should be the word READY.

2. Place the tape cassette in the recorder with the label side up. (Programs are always recorded twice on one side of the tape).

3. To move to the beginning of the tape, press the REWIND switch on the tape recorder. When rewinding stops, press the recorder's STOP switch.

4. On the VIC's keyboard, type in LOAD and press the RETURN key.
   Note: If you have different programs on the same cassette, type LOAD"name of program" then press the RETURN key. (i.e., LOAD "AMOK"). For programs written in machine language, type: LOAD"name of program",1,1

5. Your TV will display PRESS PLAY ON TAPE. After you press the recorder's PLAY switch, the words OK and SEARCHING are displayed.

6. When VIC finds the program, it displays the word FOUND, followed by the name of the program, then tells you it's LOADING.

7. When you see READY, first press the STOP switch on the tape recorder, then on the VIC type in RUN and press the RETURN key.

8. See the specific instructions for your program on how to proceed further.

IF YOUR TAPE DOES NOT LOAD, FIRST REPEAT STEPS 4 THRU 7 ABOVE. IF THE PROGRAM STILL FAILS TO LOAD, TURN POWER OFF, THEN POWER ON AND REPEAT STEPS 3 THRU 7.
IF PROBLEMS STILL PERSIST REFER TO YOUR MANUAL AND/OR YOUR DEALER.

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